

2023 GAME DAY REMINDERS

PLAYER CHECK IN – The book check will begin one (1) hour prior to game time. All players must be checked in at least **15 minutes prior** to each game. A team representative other than a coach must be present one (1) hour before game time. Visiting teams always check in first. If, and only if, the visiting team is late, the home team may check in first.

CHECK IN CHEER- Immediately after the football team's check in, the visiting cheer team will check in followed by the home cheer team. This check in must be completed by the team representative. If, and only if, the visiting team is late, the home team may check in first.

CHECK IN AREA – Head coaches should not be in the check in area. One rostered person from each team is permitted to assist with the book check and is tasked with ensuring an efficient process.

ELIGIBLE PLAYERS – **A minimum of 16 players must be dressed and eligible to play at the start of the game.** A team can start the game with 16 eligible players and finish with 15 eligible players. If, during the game, the number of eligible players drops below 15, the game will be stopped and immediately ruled a forfeit. **If either team does not have the required minimum number of players, a scrimmage between the two teams is NOT allowed.**

PLAYER EQUIPMENT – After check in, a player may not remove or change any equipment.

POP WARNER PATCH REQUIREMENT – Football and cheer uniforms must have Pop Warner patch on the left front chest (**2023 Pop Warner Rule Book page 25 Article 20**).

FOOTBALLS – During the regular season, teams may use any Pop Warner approved football listed in the Pop Warner Rule Book (**2023 Pop Warner Rule Book page 37 Rule 12**).

SIDELINES – **Communications devices such as cell phones and radios are prohibited from use on the sidelines by coaches, team parents, or the chain crew. All devices must be powered off.**

SIDELINE PERSONNEL – Sideline personnel within the coaching box are restricted to rostered players, coaches, and badged Board Members. All individuals must wear their TCFC/Pop Warner badges.

MPR COUNTER – Each team will have two MPR counters with one MPR counter on each sideline to record and observe. Example: The home team has one MPR that will record their plays and a visiting team MPR monitors the recording. The MPR monitor may assist in counting the plays, but is there to monitor the MPR recording. The visiting MPR has the obligation to monitor the accurate recording of plays for each player. **Statements such as “We don't need your help and we can do our own monitoring” is not acceptable. Violation of this policy is a clear violation of the Pop Warner rules.** The MPR Counter is not required to have a badge or be on a roster, but must leave the sideline once the MPR recording is completed. **The MPR counter is prohibited from coaching or being disruptive on the opposing sideline.**

MPR SHEETS – MPR sheets must contain the score and are reviewed and signed by the officials and BOTH coaches. **All MPR sheets must be kept in the team certification book until the season is complete.**

TEAM COOLERS – Team coolers are the only coolers allowed in parks. Please remind coaches to enforce this with the parents. **Exception: Parents may bring a cooler if a park does not have a concession stand that is open. No alcohol permitted.**

GAME DAY ADMISSION - Each association is authorized to charge all spectators the following admission fees: **Adults \$7.00, children (ages 6-17) \$5.00, children 5 and under Free.** This charge is in place to offset the cost of referees.

MERCY RULE – Coaches must understand the Lopsided/Intentionally Run up scores section of the **2023 Pop Warner Rule Book page 43 Rule 26, S-1.** A lopsided game will be investigated when the differential is over 28 points. **A full investigation will occur when the statements of the opposing coaches are in disagreement.**

- ❖ When there is a coaching disagreement, all head coaches and all assistant coaches from both teams will submit written answers to questions A through F in Section S2 of the Pop Warner Rule Book.
- ❖ The Coaches' responses are due 48 hours after TCFC notification.
- ❖ **A final game score differential of 40 points or more will result in an AUTOMATIC suspension of the HEAD COACH for the next game.**

EJECTIONS – A player, coach, or spectator ejected from a game for any reason will automatically be suspended for 1 week. Suspensions include all functions including practices and participation in the next game. Ejections of players, coaches, or spectators are not subject to appeal. A second ejection during the same season is cause for removal from the team for the balance of the season.

LENGTH OF QUARTERS – With the exception of the 6U division, each quarter is 10 minutes long.

OVERTIME – 6U Division games tied at the end of regulation will end in a tie. **The 8U, 10U, 12U, and 14U divisions must play overtime if there is a tie at the end of regulation.** The Florida High School tiebreaker system will be used to determine a winner.

FIELD ADMINISTRATOR – All fields must have a field administrator on duty at all times to handle any issues that may arise.

SCORE REPORTING – The hosting association must report the final scores to TCFC by Sunday at 12:00 p.m.

- ❖ The TCFC Score Reporting Sheet is available on the TCFC website in the forms section.
- ❖ You must specify each Division and team name.
- ❖ This form can be sent via text, email, or fax.
- ❖ The standings will be posted by Wednesday evening.

GAME CANCELLATIONS - It is the responsibility of the hosting association to reschedule games cancelled due to weather. This includes scheduling the referees for the makeup game.

- ❖ Rescheduling games is not the responsibility of the TCFC.
- ❖ The two head coaches and referees must agree on a time and report this time to the TCFC.
- ❖ **The TCFC recommends that all games cancelled on Saturday be rescheduled for Sunday.**
- ❖ In no event shall cancelled games be rescheduled later than Tuesday of the upcoming week.
- ❖ If there are any issues rescheduling games, please notify the TCFC immediately

FORFEITS – **The forfeiting team is responsible for the referee fees for the forfeited game.**